

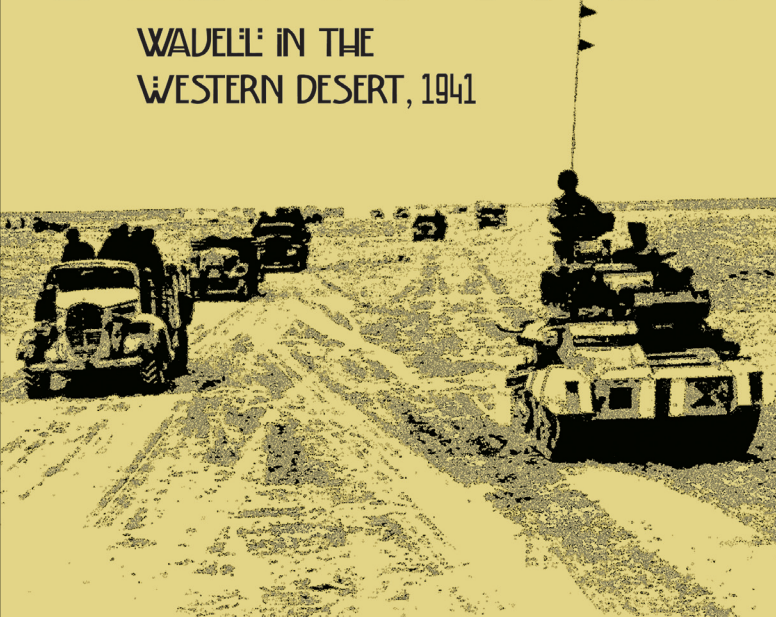
SOMETIMES CLASSIC WARGAMING HITS DESERVE AN ENCORE PERFORMANCE

A Consim Press Military History Simulation Game

the time is: 1200 hrs, 5 February 1941

BEDA FOMM

WADEL: IN THE WESTERN DESERT, 1941



CP
BEDA FOMM, Wadel: in the Western Desert, 1941
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GAME DESIGN
Frank Chadwick

GRAPHIC DESIGN
Todd Davis
Mark Simonitch
Rodger B. MacGowan

CP EDITION DEVELOPMENT
John Kranz

Exciting, all-new edition of this classic 1979 conflict simulation

Fast-playing, tense game situation playable in less than three hours

Three types of combat including barrage and antitank fire

Special rules cover unit morale, infiltration movement, interdiction, night turns

 3 2RT/4 3-2-7	 4 F/4 3-3-10	Infiltrate May Not Attack	 3 61/Bab [1]-1-6	Moe Fired 3-[6]-8
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GAME CONTENTS

- One 22 x 34 inch full-color map
- One 9/16 inch double-sided counter sheet (216 counters)
- One Rulebook with Historical Notes
- Two 6-sided dice

Complexity: Low to Moderate
Average Playing Time: 2-3 Hours
Players: 1-2
Suitable for Solitaire Play: High

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Beda Fomm marks the triumphant return of one of the truly classic gaming gems originally released in 1979 by Game Designers Workshop during what many consider the heyday of traditional conflict simulation gaming. This fast-playing, operational-level game of the Battle of Beda Fomm represents a classic blend of simple gaming mechanics with nail-biting action suitable for solitaire or competition play.

Relive the drama as the British player, maneuvering your outnumbered but superior armored vehicles and supporting personnel and weapon units to cut-off and summarily destroy the retreating Italian forces. As the Italian player, you have strength in overall numbers, but your formations are

brittle and are hampered by a lack of maneuverability in attempting to break through and escape complete destruction. Simple mechanics capture the flavor of desert warfare along with the unique qualities and characteristics of the opposing forces.

This Consim Press edition represents a re-mastering of the original release by introducing many enhancements while remaining true to the original game design. This all-new edition features a full size game map, newly-designed counters with additional game markers, and updated rules presentation.

You're sure to enjoy this classic Frank Chadwick game design like never before!